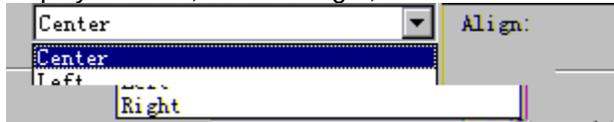


## SlidingMenu's Properties: Applet Parameters Tab

The following options allow you to set general parameters of the SlidingMenu:

**Name:** Type a name for the SlidingMenu. What you typed will be inserted into HTML file as "<title> The-String-You-Typed </title>".

**Align:** Select a position that SlidingMenu to display in the web browser. The SlidingMenu can be displayed at left, center or right, and the default is center.



**Applet Path:** Specify the Path of applet class file.

**Applet Width:** Type a number to specify the applet width.



**Applet Height:** Type a number to specify the applet height.

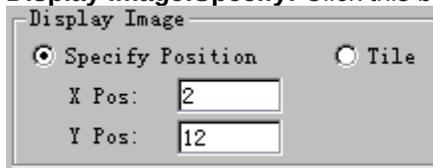


**Background Color:** Click this button to load common color dialog. Using color dialog, you can customize the background color of the applet. The color that you have selected will be display on the button.

**Background Image:** Type image file name. This image file will be shown on applet background.

... **Button** : Click this button to locate image file. The file name that you select will be display in the background image edit. Click [this](#) to see how to set the Web Path.

**Display Image:Specify:** Click this button to specify the position of the image file is displayed.



**X pos:** Input the X-coordinate value to specify the image x-coordinate in the applet rectangle.

**Y pos:** Input the Y-coordinate value to specify the image Y-coordinate in the applet rectangle.

**Display Image:Tile:** Click this button to specify the image file is tiled in applet rectangle.

**Background Audio:** Type audio file name. This audio file will be played when applet is running.

... **Button**: Click this button to locate audio file. The file name that you select will be display in the background audio edit. Click [this](#) to see how to set the Web Path.

## SlidingMenu's Properties: More Styles Tab

The following options allow you to set extent styles of the applet

**Show Selection Always:** If this check box is checked, the SlidingMenu will always keep the clicked menu item in "Clicked" status. If it is not checked, the menu item clicked will restore to its original status when the clicking action is over.

**Display All Branch:** If this check box is checked, the SlidingMenu will be able to expand one of its sub menu while another is expanded concurrently. If it is not checked, the SlidingMenu will collapse expanded sub menu before expand another.

**Has Line:** If this check box is checked, the SlidingMenu will draw a line in front of the expanded sub menu.

**Animated Speed...:** Define the speed of opening and closing a sub menu.

**Background Style...:** Define the way in which the applet's background is filled.

**Menu Display From (Y Value):** Define the top position of the menu in the applet.

**Tree Line: Color:** Valid only if the Has Line option is selected. Define the color of the line.

**Tree Line: Thick:** Valid only if the Has Line option is selected. Define the thick of the line.

**Tree Line: Indent:** Valid only if the Has Line option is selected. Define the indent length of the line from the left edge of its parent menu..

**Loading Message:** Specify the message to show when applet is loading.

**Loading Message: Message:** input the message to show when applet is loading.

**Loading Message: With Progress Bar:** click this chexhbox to show the progress bar or not when applet is loading.

## Item's Properties:General Parameters

The following options allow you to set Setting the contents to be displayed on a menu item:

**Item Label:** Type the text displayed on the item.

**Description:** Type the text displayed on the web browser's status bar when mouse is over item.

**Link to:** Type the URL for opening when user click the item.

**NOTE:** Only a valid URL is allowed here. Currently, you cannot add script statement here.

**Target Frame:**

If the frame has been given name, please type the frame's name in this option.

Here are pre-defined frame where the URL to show when user click the item.

\_self-----Load the link into the same window the link was clicked in.

\_parent---Load the link into the immediate parent of the document the link is in.

\_top-----Load the link into the full body of the window.

\_blank----Load the link into a new blank window. This window is not named.

**Image...:** Click this button to load Image dialog.

**Audio...:** Click this button to load Audio dialog.

## Image dialog

The following options allow you to specify image files to be displayed on item rectangle:

**Normal:** Type the image file's name. The image will be displayed when item is in Normal Status.

**Mouse Over:** Type the image file's name. The image will be displayed when item is in Mouse Over Status.

**Click:** Type the image file's name. The image will be displayed when item is in Click Status.

**... button:** Click this button to locate the image file. Click [this](#) to see how to set the Web Path.

**Apply to: Only This Item:** Click this radio button to indicate that current setting image files only apply to one item.

**Apply to: All Items in the Same Menu:** Click this radio button to indicate that current setting image files apply to item and his siblings.

**Apply to: All the Items:** Click this radio button to indicate that current setting image files apply to all items.

**OK:** Click this button to save current setting.

**Cancel:** Click this button to cancel current setting.

## Audio dialog

The following options allow you to specify audio files to be played:

**Mouse Over:** Type the audio file's name. The audio will be played when item is in Mouse Over Status.

**Click:** Type the audio file's name. The audio will be displayed when item is in Click Status.

... **button:** Click this button to locate the audio file. Click [this](#) to see how to set the Web Path.

**Apply to: Only This Item:** Click this radio button to indicate that current setting audio files only apply to one item.

**Apply to: All Items in the Same Menu:** Click this radio button to indicate that current setting audio files apply to item and his siblings.

**Apply to: All the Items:** Click this radio button to indicate that current setting audio files apply to all items.

**OK:** Click this button to save current setting.

**Cancel:** Click this button to cancel current setting.

## Item's Properties: Size Tab

The following options allow you to set how to draw menu rectangle:

**Indent of Menu:** Define the length from the left border of its parent menu to its own left border.

**Item Width:** Type the width of item.

**Item Height:** Type the height of item.

**Item Border Thick:** Type the thick of item border.

**Item Gaps:** Type the length of the gaps between item.

## Item's Properties:Item Normal Tab

The following options allow you to set how to display item when it is in Normal status:

**Background Color:** Click this button to load common color dialog.Using color dialog,you can customize the background color of the menu item.The color that you have selected will be display on the button.

**Font...:** Click this button to display Font dialog.

**Align: Text:** Select the position to display text(label of the Item) on the item rectangle.

**Align: Text Offset:** Type the offset from the selected position to display text(label of the Item) on the item rectangle.

**Align:Image:** Select the position to display image on the item rectangle.

**Align:Image Offset:** Type the offset from the selected position to display image on the item rectangle.

**Item's Background:** Select the method to fill the item rectangle.

**Gradient Direction: Single Direction:** If you select item's background gradient effect,click this button to specify only gradient from single direction(Horizontal or Vertical).

**Gradient Direction: Bi-Direction:** If you select item's background gradient effect,click this button to specify gradient from bi-direction(Horizontal or Vertical).

**Border:Plain:** Click this radio button to set item's border to be plain.



**Border:Raised:** Click this radio button to set item's border to be raised.



**Border:Sunken:** Click this radio button to set item's border to be sunken.



## Item's Properties:Item Mouse Over Tab

The following options allow you to set how to display item when it is in Mouse Over status:

**Background Color:** Click this button to load common color dialog.Using color dialog,you can customize the background color of the menu item.The color that you have selected will be display on the button.

**Font...:** Click this button to display Font dialog.

**Align: Text:** Select the position to display text(label of the Item) on the item rectangle.

**Align: Text Offset:** Type the offset from the selected position to display text(label of the Item) on the item rectangle.

**Align:Image:** Select the position to display image on the item rectangle.

**Align:Image Offset:** Type the offset from the selected position to display image on the item rectangle.

**Item's Background:** Select the method to fill with the item rectangle.

**Gradient Direction:Single Direction:** If you select item's background gradient effect,click this button to specify only gradient from single direction(Horizontal or Vertical).

**Gradient Direction:Bi-Direction:** If you select item's background gradient effect,click this button to specify gradient from bi-direction(Horizontal or Vertical).

**Border:Plain:** Click this radio button to set item's border to be plain.

**Border:Raised:** Click this radio button to set item's border to be raised.

**Border:Sunken:** Click this radio button to set item's border to be sunken.

## Item's Properties: Item Click Tab

The following options allow you to set how to display item when it is in Click status:

**Background Color:** Click this button to load common color dialog. Using color dialog, you can customize the background color of the menu item. The color that you have selected will be display on the button.

**Font...:** Click this button to display Font dialog.

**Align: Text:** Select the position to display text(label of the Item) on the item rectangle.

**Align: Text Offset:** Type the offset from the selected position to display text(label of the Item) on the item rectangle.

**Align:Image:** Select the position to display image on the item rectangle.

**Align:Image Offset:** Type the offset from the selected position to display image on the item rectangle.

**Item's Background:** Select the method to fill with the item rectangle.

**Gradient Direction:Single Direction:** If you select item's background gradient effect,click this button to specify only gradient from single direction(Horizontal or Vertical).

**Gradient Direction:Bi-Direction:** If you select item's background gradient effect,click this button to specify gradient from bi-direction(Horizontal or Vertical).

**Border:Plain:** Click this radio button to set item's border to be plain.

**Border:Raised:** Click this radio button to set item's border to be raised.

**Border:Sunken:** Click this radio button to set item's border to be sunken.

## Font dialog

The following options allow you to specify font information that applet use to display item label:

**Font Name:** Select font's name.

**Font Color:** Click this button to load common color dialog.Using color dialog,you can customize the text color.The color that you have selected will be display on the button.

**Font Size:** Type font's size.

**Special Effects:** Select the special effects to display item label.

**Font Style:Plain:** Click this radio button making text to display on normal.

**Font Style:Bold:** Click this radio button making text to display on Bold.

**Font Style:Italic:** Click this radio button making text to display on Italic.

**OK:** Click this button to save current setting.

**Cancel:** Click this button to cancel current setting.

## SlidMenu Animate Speed

The following options allow you to define the speed of opening and closing a sub menu.

**Menu Open Speed:** Set the speed of opening a sub menu.

**Menu Close Speed:** Set the speed of closing a sub menu.

## SlidingMenu's Properties:Applet Background Style

Use this dialog to set the applet background style.

**Applet Background Style:** Specify the background style of applet. You can select one from the list box.

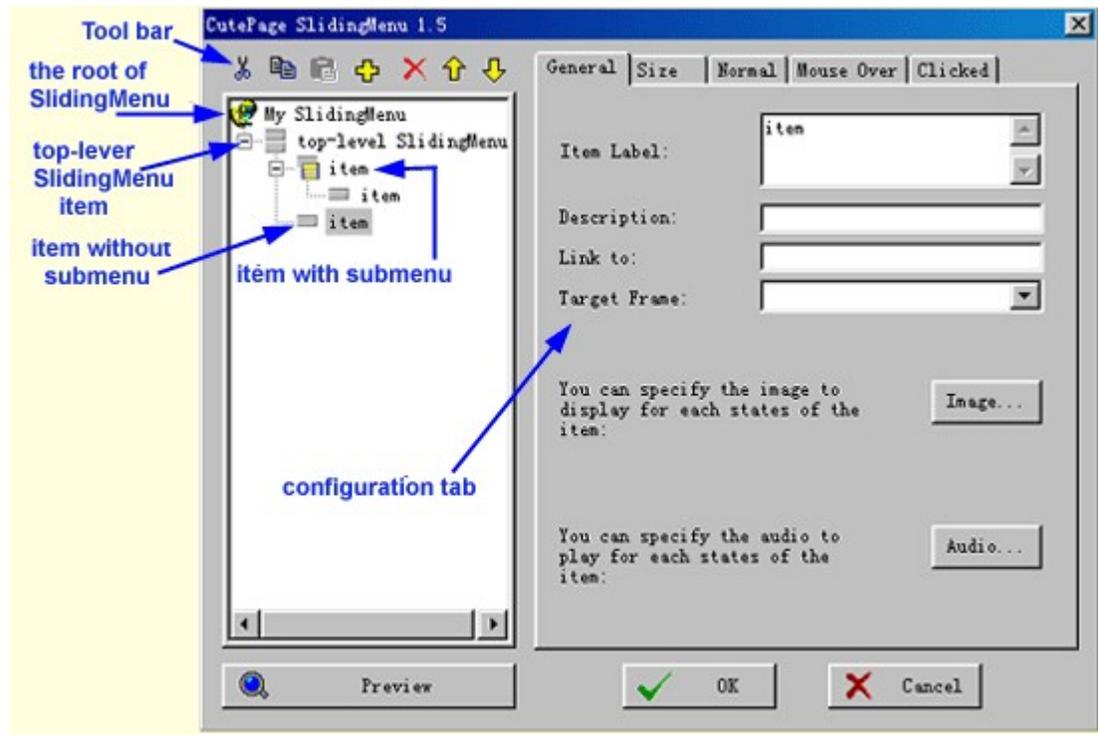
**Gradient Direction:** Set the gradient direction of background.

**Border:** Specify the border style of applet.

## Configuration Interface

You can configure your slidingmenu menu applet by this configuration interface.

The following figure show the interface:



You can use Popup menu commands or Toolbar commands to modify a slidingmenu applet. If you want to know more about slidingmenu, please click [here](#)

### Popup menu Commands

**Cut:** Use this command to remove the currently selected data from the document and put it on the clipboard. This command is unavailable if there is no data currently selected.

Cutting data to the clipboard replaces the contents previously stored there.

### Shortcuts

Toolbar: 

**Copy:** Use this command to copy selected data onto the clipboard. This command is unavailable if there is no data currently selected.

Copying data to the clipboard replaces the contents previously stored there.

### Shortcuts

Toolbar: 

**Paste:** Use this command to insert a copy of the clipboard contents at the insertion point. This command

is unavailable if the clipboard is empty.

### Shortcuts

Toolbar: 

**Insert Menu/Item:** Insert a top-level menu or a menu item into menu tree. If current selection is the root node of the applet, this command insert a top-level menu. Otherwise, this command will insert a menu item under the selected node.

### Shortcuts

Toolbar: 

**Delete:** Using this command to delete item from SlidingMenu.

### Shortcuts:

Toolbar: 

**Visible:** Using this command to make the current selected item to be visible or invisible. If the item is invisible, it will not be displayed in SlidingMenu.

**Move Up:** Using this command to move the current selected item's position up.

### Shortcuts

Toolbar: 

**Move Down:** Using this command to move the current selected item's position down.

### Shortcuts:

Toolbar: 

## Register Dialog

After you purchase CutePage SlidingMenu, SourceTec Software will mail you a **Register Code** and an **applet class** which can work on web site.

The following options allow you to input register code to make a CutePage SlidingMenu 1.5 registered version:

**Your Email Address:** Type the email address relative to the register code into edit.

**Register Code:** Type the Register Code relative to the email address into edit.

**Register:** Click this button to make CutePage SlidingMenu 1.5 a registered version.

**Close:** Click this button exit dialog.

**Help:** Click this button to see these information.

## What are support files

### What are support files?

If you want to use CutePage SlidingMenu, you should prepare two parts to let your widgets run properly: HTML codes of this widget and the files used by HTML codes. These files can be Java class files, audio files, image files. These files' name and path will be included in the widget's HTML codes. We call these files as **Support files**.

### The Support Files' Path

HTML file will locate the support files when it is browsed. This locating depends on the support files' path which were recorded in HTML codes.

For example: If you don't set the web path of support files when you configure your widget, you must save the support files in the HTML files saved directory. The following pictures show this condition, it does not set support files' path in HTML codes (using gifsample.gif image file):

```
<p align="Center"> Has not set class web path  
<applet code="srcbtntrial.class" align="baseline" w  
    <param name="Notice" value="CoolButton  
    <param name="ApStyle" value="a8a6ec,7  
    <param name="Misc" value="0,">  
  
"CoolButton1.0, Copyright (c) 1999 SourceTec Softwar  
:= "a8a6ec,7976e2,gifsamp.GIF 0,0,0,,16,10,a8a6ec,1  
!">  
Has not set image web path
```

We also can specify the path of every support file. Now, we set the class file relative path is mytest and image file's, gifsample.gif, relative path is mytestimage. These two directories must be in your HTML file saved directory. The following pictures show the path in HTML codes:

```
<p align="Center"> class file web path  
<applet codebase="mytest/" code="srcbtntrial.class"  
    <param name="Notice" value="CoolButton1.0  
    <param name="ApStyle" value="a8a6ec,797  
    <param name="Misc" value="0,">  
</applet>  
  
"CoolButton1.0, Copyright (c) 1999 SourceTec Softw  
:= "a8a6ec,7976e2,mytestimage/gifsamp.GIF 0,0,0,,  
image file web path
```

It is so important to set the accurate path of these support files. If you don't set the path correctly, your widget will not be showed properly. It will be included in the widget HTML codes and you must set it correctly.

The default path of support files is the HTML file saved directory. If you want to copy these support files to another directory, you can click the **Support files** menu item or **File List** toolbar button to copy the support files to the specified directory.



## Main Frame

Please click [here](#) to read the help of CutePage SlidingMenu's main frame.



